

# PÓS-GRADUAÇÃO EM ACÚSTICA E ESTUDOS DE SONS

## SEMINÁRIO INTERDISCIPLINAR | 2017-2018 | FCSH/NOVA



## DESIGNING THE SONIC ENVIRONMENT OF A FILM

**Christos Kiourtidis (RCM, London)**

**20 Fevereiro 2018**

**Auditório 1 – Torre B | 17h**

Music is considered an essential narrative device in modern film storytelling. How is music technology linked to the compositional process and in which ways can modern music production tools shape the music and provide narrative support to the picture? Starting with an overview of the modern film scoring process and accompanied by numerous audio and video examples, this seminar will explore tools, practices and concepts that can offer a unique sonic palette to films and various media formats.

**Christos Kiourtidis** is a screen composer, music producer and guitarist based in London, UK. He holds a Masters of Music in Screen Composition from the Royal College of Music and a Bachelor of Science from the National and Kapodistrian University of Athens. With a varied music background both as a composer and performer, he is co-managing “Rainfall Music Productions” and focuses on writing music for films and video games.



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